

Scoring key for the Gambling Cognition Inventory

Instructions: add the scores for the numbers in each subscale. A two-factor or composite score may be used.

* Note that item 31 must be reverse-scored.

Subscale 1 - Skill/Ability (19 items)

Score out of 1 = sum of items (2, 3, 4, 5, 6, 7, 8, 9, 10, 13, 15, 16, 18, 19, 21, 29, 31*, 32, 33)/57

Subscale 2 – Luck/Chance (14 items)

Score out of 1 = sum of items (1, 11, 12, 14, 17, 20, 22, 23, 24, 25, 26, 27, 28, 30)/42

Composite GCI Score

Sum of (subscale 1 + subscale 2)